# Feuille de héros

*Le jeux d'Aventures de Lanfeust et du monde de*

**Troy**

Nom : .....

Description : .....

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FORCE : .....
DEXTÉRITÉ : .....
CONSTITUTION : .....
SAGESSE : .....
INTELLIGENCE : .....
CHARISME : .....

Niveau : .....
Points d'expérience : .....
Points de vie : .....
Points d'énergie : .....

Attaque : ..... (For + Int + Degrés)
Défense : ..... (Dex + Cha + Degrés)
Sauvegarde : ..... (Con + Sag + Degrés)

## Compétences

| | Bonus | | Degrés | | Total |
|---|---|---|---|---|---|
| Acrobaties (Dex, For) * | ..... | + | ..... | = | ..... |
| Bluff (Cha, Int) | ..... | + | ..... | = | ..... |
| Concentration (Sag, Con) | ..... | + | ..... | = | ..... |
| Connaissances (.....)(Int, Sag) | ..... | + | ..... | = | ..... |
| Connaissances (.....)(Int, Sag) | ..... | + | ..... | = | ..... |
| Connaissances (.....)(Int, Sag) | ..... | + | ..... | = | ..... |
| Déguisement (Cha, Dex) | ..... | + | ..... | = | ..... |
| Diplomatie (Cha, Int) | ..... | + | ..... | = | ..... |
| Discrétion (Dex, Int) * | ..... | + | ..... | = | ..... |
| Dressage (Cha, Sag) | ..... | + | ..... | = | ..... |
| Équitation (Dex, Sag) | ..... | + | ..... | = | ..... |
| Escalade (For, Dex) * | ..... | + | ..... | = | ..... |
| Escamotage (Dex, Int) * | ..... | + | ..... | = | ..... |
| Évasion (Dex, For) * | ..... | + | ..... | = | ..... |
| Fouille (Int, Sag) | ..... | + | ..... | = | ..... |
| Intimidation (For, Cha) | ..... | + | ..... | = | ..... |
| Métier ..... ( , ) | ..... | + | ..... | = | ..... |
| Métier ..... ( , ) | ..... | + | ..... | = | ..... |
| Métier ..... ( , ) | ..... | + | ..... | = | ..... |
| Natation (For, Con) * | ..... | + | ..... | = | ..... |
| Perception (Sag, Int) | ..... | + | ..... | = | ..... |
| Psychologie (Sag, Int) | ..... | + | ..... | = | ..... |
| Renseignements (Cha, Sag) | ..... | + | ..... | = | ..... |
| Survie (Sag, Con) | ..... | + | ..... | = | ..... |
| ..... ( , ) | ..... | + | ..... | = | ..... |
| ..... ( , ) | ..... | + | ..... | = | ..... |

## Atouts

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## Travers

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## Armes

| | Catégorie | Attaque | Dégâts |
|---|---|---|---|
| ..... | ..... | ..... | ..... |
| ..... | ..... | ..... | ..... |
| ..... | ..... | ..... | ..... |
| ..... | ..... | ..... | ..... |

## Armure

Protection : .....
Encombrement : ..... (*)

## Bouclier

Bonus à la Défense : .....
Encombrement : ..... (*)

## Équipement, notes et remarques diverses

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